Chapter 2: “The 10,000-Hour Rule”

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| Vocabulary | Definition | Sample Sentence |
| Prodigy | Child genius, whizz kid |  |
| To wrangle | To argue or dispute |  |
| Tier | A rank or class |  |
| Nondescript | Lacking distinctive character |  |
| Tedious | Boring |  |
| Phenomenal | Outstanding |  |
| Crucible | Melting pot; a heat-resistant container used to melt ores or metals; an ordeal |  |
| Precocious | Developing, occurring, or appearing before the expected time; advanced; premature |  |
| Laborious | Hardworking; industrious; diligent |  |
| Contraption | A mechanical device; a gadget |  |
| Fledgling | (n) a young bird; an inexperienced person (adj.) new and untried or inexperienced |  |
| Epicenter | The focal point of a usually harmful or unpleasant phenomenon or event; the center |  |
| Paradigm | One that serves as a pattern or model |  |
| Drudgery | Tedious, menial, or unpleasant work |  |